



# Enriching lives every day; enabling our school community to learn, achieve and flourish through living 'life in all its fullness'

Subject: ART

Year group: 5

Term: Summer

Unit name: Fashion Design

## Норе

"I say this because I know what I have planned for you," sys the Lord. "I have good plans for you. I don't plan to hurt you. I plan to give you hope and a good future. Jeremiah 29:11

## Big ideas:

Children are introduced to the idea that design is often about relationships – between the designer/artist and the person who then sees, buys or wears the end result. Where and how do the experiences and passions of both designer and viewer meet? How is one affected by the other and what can we learn from each other?

Children are introduced to contemporary fashion designers and use sketchbooks to record things about the designers which interest them, or to note ways of working which may be useful.

Pupils are then given a design brief and invited to make their own designs, again working in sketchbooks to explore and test, before making decorate papers through which they can bring their designs to life in 2d or 3d.



## Prior knowledge:

R -Painting, mark– making drawing, exploring colour, finger puppets, self portrait photography, printmaking shapes.

Y1– Drawing spirals, exploring water colour and making birds

Y2—Explore and draw, expressive painting, stick transformation

Y3 –Gestural drawing with charcoal, telling stories through drawing and making, cloth thread and paint

Y4– Storytell through drawing, still life, sculpture, structure and inventiveness

#### Implementation:

• That designers bring their own culture, experiences and passions into their designs, for other people.

- That as individuals we can grow our experience of the world by experiencing (seeing, listening, taking the time to understand) the creativity expressed by other people.
- That we can use colour, pattern, line, shape, form, material, texture to express our creativity.
- That when we design fashion, we can understand what it might feel like to wear the clothes. How would they change the person wearing or seeing them?
- That when we design clothes, we can build an awareness of how 2d shapes might become 3d forms.

	Key vocabulary: Colour line shape pattern 2d 3d presentation focus	Key Artists: Alice Fox, Rahul Mishra, Pyer Moss, Tatyana Antoun, Hormazd Narielwalla
>		Antoun, Hormazo Naneiwalia