

### Enriching lives every day; enabling our school community to learn, achieve and flourish through living 'life in all its fullness'



#### Year 4 OAA **Curriculum Link:** To take part in outdoor and adventurous activity challenges both individually and within a team **Key Information Key PE Skills** Learning **Previous Learning Competing and Performing** Unit Subject Name: PE Identify and use effective communication to begin to work as a team. Compete against self and others Year Group: 4 Begin to complete activities in a set period of time. in a controlled manner in teams and individually in a range of Term: 1 (H1) Begin to offer an evaluation of personal performances and activities. Unit Name: Football competitive activities beginning Orientate themselves safely and with some accuracy around a short trail. to use evaluation to improve Follow a map in a familiar context. **Spiritual Development** performance. Identify symbols used on a key. Through the study of Use clues to follow a route. Physical Education, children will develop an understanding of the importance of physical health and how this can promote positive emotional development. John 1:2 Beloved, I pray that all may go well with you and that you may be in good health, as it goes well with your soul. **Big Ideas Health and Fitness & Preparation Year 4 Learning** To take part in outdoor Can communicate clearly with other people in a team, and with other teams. Know and understand the and adventurous activity To have experience of a range of roles within a team and begin to identify the key skills reasons for warming up and challenges as an required to succeed at each. cooling down. individual and in a team Explain why exercise is good for Can complete an orienteering course more than once and begin to identify ways of and improve improving completion time. your health and make some communication and Can offer an evaluation of both personal performances and activities. links to ways we can become collaboration skills. healthier. Can start to improve trails to increase the challenge of the course. To know how to orientate themselves safely and with accuracy around a short trail within a

time limit.



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	<ul> <li>To be able to follow a map in a (more demanding) familiar context.</li> <li>Can associate the meaning of a key in the context of the environment.</li> </ul>	



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Key Information	Learning	Key PE Skills
Vocabulary	Future Learning:	Evaluation and Communication
map orienteering communication compass route teamwork symbols North South East West boundary	<ul> <li>Complete orienteering activities as a team.</li> <li>Use clear communication to effectively complete a particular role in a team.</li> <li>Complete an orienteering course on multiple occasions, in a quicker time due to improved technique.</li> <li>Offer an effective evaluation of both personal performances and activities. Improve a trail to increase the challenge of the course.</li> <li>Orientate themselves safely and with accuracy around a variety of trails within a time limit.</li> <li>Change plans if there is a problem or get new information.</li> <li>Use clues and navigation equipment/information to navigate a route.</li> </ul>	<ul> <li>Watch and describe         performances of themselves and         others - link this to describing         how their performance has         improved over time and offer         improvements to others.</li> <li>Use communication skills to         illustrate what they are doing         and respond to others.</li> </ul>

### Glossary

**Boundary:** The edge of the area the activity is taking place in.

**Checkpoint:** One the of the chosen locations participants must locate or reach during an activity.

Compass: A tool used to help navigate.

Communication: Giving, receiving, and sharing information

**Controls:** The thing that the participants are looking for within a course; might be letters, numbers or other items. Are referenced on a map.

Control Points: The location of the controls.

**Course:** The course is the route chosen for the controls to be in.

**OAA:** Acronym for Outdoor Adventurous Activities. They take place outdoors and involve physical activity, adventure, challenge, problem solving and teamwork.

**Orientate:** To find your way around the course using a map. **Orienteer:** The person taking part in the orienteering activity.

Orienteering: An adventure sport that involves running or walking while navigating a course using a map and sometimes a compass to navigate between control points.

Scale: The relative size of objects shown on a map.Strategy: A plan or action created for completing a task.Symbol: A sign, shape or object to represent something else.

Tactics: Methods and plans that players and teams use to increase their chances of winning.