

Subject: ART

Year group: 2

Term: Summer

Unit name: Houses from around the world



Prior knowledge:

R— Painting, mark– making drawing, exploring colour, finger puppets, self portrait photography, printmaking shapes.

Y1— Exploring a variety of media, developing hand-eye co-ordination, charcoal and oil pastel drawing skills, plasticine print making.

Y2—Mask making, 3D drawing skills, printing, exploring portraiture and cartoon characters, boats that float.

Big ideas:

To enjoy trying out different activities and make both informed and intuitive choices about what to do next, letting practical experience feed ideas.

Deliberately choosing to use particular techniques for a given purpose therefore developing a creative response.

Exploring 3D and collage design through making using a range of materials.

Exploring the notion of cultural identity and imagination to create architectural models. Developing hand on skills with intention and imagination.

Offering the opportunity for children to have an introduction into architecture.

Access Art:

<https://www.accessart.org.uk/houses-from-around-the-world-international-day-at-monkfield-primary-school/>

<https://www.accessart.org.uk/be-an-architect-new-for-summer-2012/>



Knowledge and Skills:

Use a range of tools creatively to design and make products. Cut simple shapes from card and use them to construct architectural forms.

Use drawn, collaged and printed elements as surface decoration for the architectural model.

Use a wide range of media and textures to make a series of rubbings and marks that can then be layered on the same sheet.

Use strong shapes that can give the architecture its identity and integrate drawing and layering to give further definition.

*Suggested teaching time would be all day or blocked to an afternoon.

Key vocabulary:

explore	texture	mark make	line drawing
recreate	layer	collage	construct
pattern	inspire	design	rubbing

Suggested Artists:

Rue Halavy

Pierre Auguste

Subject: ART

Year group: 2

Term: Summer

Unit name: Dressing up as fossils



Prior knowledge:

R— Painting, mark- making drawing, exploring colour, finger puppets, self portrait photography, printmaking shapes.

Y1— Exploring a variety of media, developing hand-eye co-ordination, creating spirals, charcoal and oil pastel drawing skills, plasticine print making.

Y2—Mask making, 3D drawing skills, printing, exploring portraiture and cartoon characters, boats that float.

Big ideas:

Try mark-making skills through experimentation with a choice of drawing media (wax crayons, oil pastel, chalk, graphite, charcoal, watercolours pencils) to create fossil/stone like texture.

Explore a variety of drawing starting points using still life subject matter (fossils and rocks).

To develop a wide range of art and design techniques using colour, pattern, texture, line, shape, form and space.

To ensure the children understand the notion of being inspired by texture, and to begin an expressive mark making exploration.



Knowledge and Skills:

Use a range of tools creatively to design and make products. Using metre square fabric to mark make with mixed media and explore the texture of fossils and rocks on whole canvas.

Developing a wide range of art and design techniques using colour, pattern, texture, line, shape, form and space ensuring that children have time to explore and feel inspired by their still life.

Remind children of whole body movements to create different marks (hand, wrist, elbow and shoulder) sharing their experiences.

Use the work of a range of artists, describing the differences and similarities between different practices and disciplines, and making links to their own work.

*Suggested teaching time would be all day or blocked to an afternoon.

Key vocabulary:

refine	technique	create
mark make	balance	detail
explore	relationship	ownership

Suggested Artists:

David Mankin